

## Скрытие консоли приложения, вывод qDebug() в терминал MSYS2

- CMakeLists.txt

```
if(WIN32)
    ...
    set(WIN_FLAG "WIN32")
    ...
endif()
...
set(SOURCE_EXE main.cpp)
...
add_executable(app_binary ${WIN_FLAG} ${SOURCE_EXE})
...
```

- main.cpp

```
...
#ifdef Q_OS_WIN
    #include <windows.h>
#endif
...
int main(int argc, char** argv){

    #ifdef Q_OS_WIN
        // Console output. Work with MSYS2 terminal
        AttachConsole(ATTACH_PARENT_PROCESS);
    #endif

    QApplication app(argc, argv);

    QApplication appWindow;
    appWindow.show();
    int retn = app.exec();

    return retn;
}
```

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